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CHAPTER 6: ARRAYS

Introduction to Computer Science Using Ruby

Arrays

- A **data structure** is any organized means of storage
- An **array** is a simple data structure, belonging to (instantiated from) the **Array Class**

Figure 6.1: An ordered list of variables

[0]	[1]	[2]	[3]	[4]	arr[0]	→	73
73	98	86	61	96	arr[1]	→	98
					arr[2]	→	86
					arr[3]	→	61
					arr[4]	→	96

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One Dimensional Arrays

- Arrays are like rows of numbered compartments
- Arrays start counting their **elements** at the **index zero**
 - ▣ The n^{th} element can be found at index $n - 1$
- An array is **one-dimensional** when it has only one index or dimension
- To access an element in an array, use: **array_name[index]**

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One Dimensional Arrays

- To create a new array, use:
array_name = Array.new
- A **simpler way** to automatically create (instantiate) and initialize the same array (Example 6.2):

Example 6.1:

```

1 arr = Array.new
2 arr[0] = 73
3 arr[1] = 98
4 arr[2] = 86
5 arr[3] = 61
6 arr[4] = 96
    
```

1 arr = [73, 98, 86, 61, 96]

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One Dimensional Arrays



- To use the array, access **array_name[index]** as if it was a variable of the data type expected (Example 6.3)

```
1 arr = [5,6]
2 arr[0] = arr[0] + 10
3 puts arr[0]
```

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One Dimensional Arrays

- Arrays cluster multiple data items under **one name**
- Key advantage of using arrays: when they are used in **conjunction with loops**
 - ▣ Can use a **variable** for the index instead of literal numbers
 - You can change the **index** in every loop iteration and **traverse** through every element in the array

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One Dimensional Arrays

- To know when to stop traversing, get the **number of elements** in an array using: `arr.size`
- New programmers often make errors dealing with the **bounds** of an array
 - ▣ Basic rules for array bounds:
 - The first element in an array is at **index 0**
 - `arr.size` is not the highest indexed element
 - The last element in an array is at **`arr.size - 1`**

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One Dimensional Arrays

- To traverse an array using a **while loop**:
 - ▣ Initialize the index to **0**
 - ▣ Increment it for every loop iteration
 - ▣ The condition is **index < arr.size**

Example 6.4:

```
1 arr = [73, 98, 86, 61, 96]
2 index = 0
3 while (index < arr.size)
4   puts arr[index]
5   index = index + 1
6 end
```

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One Dimensional Arrays



- Running the code gives the following output:

73

98

86

61

- That same array can be output with the code: `puts arr`

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Example: Find the Max of an Array of Positive Numbers (Example 6.5)

```

1 # Initialize array and loop values
2 arr = [73, 98, 86, 61, 96]
3 index = 0
4 max = 0
5
6 # Loop over each element in arr
7 while (index < arr.size)
8   if (arr[index] > max)
9     # Update max
10    max = arr[index]
11  end
12  index = index + 1
13 end
14
15 # Output calculated max
16 puts "Max ==> " + max.to_s

```

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Summary



- An **array** is a data structure that stores multiple variables, belonging to the class **Array**
 - Data stored in an array are accessed using numbers as an **index** starting at **zero**

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Strings

- Strings** are data structures that can be viewed as one dimensional arrays of character, BUT they are **NOT** arrays
- The most used string in programming books is **"Hello World"**
- It does not belong to the Class Array, but to the **Class String**

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Strings

- Strings, however, look like arrays, so it is natural to have for them access mechanisms and methods similar to arrays

```
my_arr = Array.new      my_str = String.new
my_arr = [1,2,3,5,8]   my_str = "Hello World"
my_arr.size #5         my_str.size #11
my_arr.size #3        my_str[2] # "l"
my_arr[2..3] # [3,5]   my_str[2..3] # "ll"
my_arr[2,3] # [3,5,8]  my_str[2,3] # "llo"
my_arr[2..4] # [3,5,8] my_str[8..9] # "rl"
my_arr[2,4] # [3,5,8]  my_str[8,9] # "rld"
```

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Strings

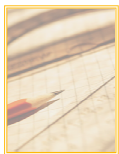


- Strings, being **elements** (or objects) of the Class String, also have **defined operations**

"Hello" + " " + "World"
produces
"Hello World"

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Strings and Arrays



- Arrays, being **objects** of the Class **Array**, also have defined operations, such as **+**, with a meaning **similar** to **String**

[1,2,3] + [3,5]
produces
[1,2,3,3,5]

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Strings and Arrays



- Arrays, being **objects** of the Class **Array**, also have defined operations, such as **-**, which is a bit unusual

[1,2,3] - [3,5]
produces
[1,2]
[3,5] - [1,2,3]
produces
[5]

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Strings and Arrays



- What is the meaning of `-` for strings?

“ I am not” – “I am”
Should it be **“ not”**
????????

NO!!!!!!!
The operation (method) `-`
Is NOT defined for the Class
String

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Strings and Arrays



Note also the following

3 * [1,2] is an error
[1,2] * 3 is [1,2,1,2,1,2]

3 * “ab “ is an error
“ab “ * 3 is “ab ab ab “

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Multi-Dimensional Arrays

- Arrays that have more than one dimension are called **multidimensional arrays**
- Ruby basically recognizes only one dimensional arrays, but it is very flexible
 - ▣ For Ruby, you must put **an array inside an array**
- A common type is the **two-dimensional array**, which is used to represent **matrices** and **coordinate systems**

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Multi-Dimensional Arrays

- Consider the following set of grades:

Geraldo	73, 98, 86, 61, 96
Brittany	60, 90, 96, 92, 77
Michael	44, 50, 99, 65, 19

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Multi-Dimensional Arrays

- To represent the following data, use an array of arrays:

```
arr = [ [73,98,86,61,96], # arr[0]
        [60,90,96,92,77], # arr[1]
        [44,50,99,65,100] ] # arr[2]
```

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Multi-Dimensional Arrays

- To access an individual score, use:
`array[row][column]`
- To find Brittany's score for her third exam, type:
`puts "Brittany's Third Exam: " + arr[1][2].to_s`
(Note the use of " " to allow the 's)
- The output should be: Brittany's Third Exam: 96
- Traversing a multidimensional array requires a **nested loop** for every additional dimension

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Example 6.6: Outputting Multidimensional Arrays

```
1 # Initialize array and loop values
2 arr = [[73, 98, 86, 61, 96],
3        [60, 90, 96, 92, 77],
4        [44, 50, 99, 65, 100]]
5 row = 0
6 column = 0
7
8 # Loop over each row
9 while (row < arr.size)
10  puts "Row: " + row.to_s
11  # Loop over each column
12  while (column < arr[row].size)
13    # Print the item at position row x column
14    puts arr[row][column]
15    column = column + 1
16  end
17  # Reset column, advance row
18  column = 0
19  row = row + 1
20 end
```

You can also output everything using **one line**:
`puts arr`
The only problem is that output will have **no formatting**

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Example 6.7: Modified Find the Max

```
1 # initialize the array and index/score variables
2 arr = [[73, 98, 86, 61, 96],
3        [60, 90, 96, 92, 77],
4        [44, 50, 99, 65, 100]]
5
6 row = 0
7 column = 0
8 maxscore = 0
9 maxrow = 0
10
11 # for each row
12 while (row < arr.size)
13   # for each column
14   while (column < arr[row].size)
15     # update score variables
16     if (arr[row][column] > maxscore)
17       maxrow = row
18       maxscore = arr[row][column]
19     end
20     # increment column
```

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Example 6.7 Cont'd

```

21     column = column + 1
22   end
23   # reset column, increment row
24   column = 0
25   row = row + 1
26 end
27
28 # output name and high score information
29 if maxrow == 0
30   puts "Geraldo has the highest score."
31 elsif maxrow == 1
32   puts "Brittany has the highest score."
33 elsif maxrow == 2
34   puts "Michael has the highest score."
35 else
36   puts "Something didn't work correctly."
37 end
38 puts "The high score was: " + maxscore.to_s

```

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Output:

```

Michael has the highest score.
The high score was: 99.

```

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Heterogeneous Arrays



- All our examples used **homogeneous arrays**
- In such arrays, all elements belong to the **same class**
- Ruby allows an **arbitrary mixing** of elements, creating arbitrary dimensioned heterogeneous arrays

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Multi-Dimensional Arrays



```

arr = Array.new
arr[0] = " Hi y'all"
arr[1] = 3.14159265
arr[2] = 17
arr[3] = [1,2,3]

```

```
arr is [" Hi y'all" , 3.14159265 , 17, [1,2,3] ]
```

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Summary

- **Arrays** are structures that use a table format to store variables
 - ▣ Data stored in an array are accessed using **numbers** as an index starting at zero
- An array can have an infinite number of **dimensions** and can contain **heterogeneous data**
- **Hashes** are like arrays, but can use any variable as a key

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